

# Mike Terpstra

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I am a dedicated digital artist with 10 years experience in the film and commercials industry, and 8 years in the games industry, in both senior artist and lead roles. I've worked in both large company pipelines and boutique VFX houses, with teams ranging from four to forty. I specialize in 2D/3D compositing, and have contributed at all stages of production, from concept, previs & camera layout animation, to matte painting, lighting and final composites. I've worked on projects of varying artistic styles, ranging from realistic live-action features to highly stylized all-CG films and game cinematics.

Complementing my technical and artistic skills are some personal qualities I believe are necessary for success: the ability to learn and adapt quickly, acute attention to detail, clarity and integrity in my communication with other people, a sense of humor, and a good sense of balance.

I look forward to bringing my passion for creating rich, dynamic visual imagery to bear on your next project.

## Experience

### Atomic Fiction

OCT.2012 – PRESENT, Senior Compositor, Matte Painter  
*Unannounced Paramount Pictures feature film*

### Freelance Artist

JUL.2012 – SEP.2012, Compositor, Motion Graphics UI Animator, 3D Environment Conceptual Artist  
clients: **Hewlett-Packard, Netflix, Salesforce.com**

### Atomic Fiction

MAR.2012 – JUL.2012, Senior Compositor, Matte Painter  
*Flight (2012), Looper (2012)*

### Whiskytree

FEB.2011 – MAR.2012, Compositor, Matte Painter  
Film: *The Avengers, Captain America: The First Avenger, Thor*  
Commercial: *Intel, Trion Worlds*

### ImageMovers Digital

MAR.2008 – DEC.2010, Lead Compositor, Senior Compositor, Matte Painter  
*Yellow Submarine screen test, Mars Needs Moms, A Christmas Carol*

### The Orphanage

MAY.2003 – FEB.2008, Technical Director, Compositor, Compositing Supervisor  
Film: *Ironman, Grindhouse, Superman Returns, Harry Potter and the Goblet of Fire, Aeon Flux, Sin City, Sky Captain and the World of Tomorrow, Hellboy, SpyKids3D*  
Commercial: *Saab "Reborn", Fox Sports "Suspension", VW Polo "Giants", McDonald's "SpyKids 3"*

### JAK Films (a division of Lucasfilm)

MAY.2002 – MAY.2003, Previs Artist, Compositor, 3D Generalist  
*Star Wars, Episode 3: Revenge of the Sith, THX 1138: Director's Cut*

### LucasArts

MAY.2001 – MAY.2002, Post Production Supervisor  
FEB.1999 – MAY.2001, FX Animator

## Education

Ohio State University, B.S. Computer Science, 1994  
NCAA Scholar Athlete, Men's Volleyball, 1990-1993  
U.S. Olympic Festival Participant, 1990

## Tools

Expert in Nuke, After Effects, Photoshop, Maya  
Fluent in 3DSMax, Softimage, Mocha, Vue  
Comfortable in Unix, PC, Mac OS